MUSIC PROGRESSION OF KNOWLEDGE AND SKILLS YEARS – EARLY YEARS

Unit	1	2	3	4	5	6
Title	Me!	My Stories	Everyone!	Our World	Big Bear Funk	Reflect, Rewind & Replay
Main Songs	Pat-a-cake 1, 2, 3, 4, 5, Once I Caught a Fish Alive This Old Man Five Little Ducks Name Song Things For Fingers	I'm A Little Teapot The Grand Old Duke Of York Ring O' Roses Hickory Dickory Dock Not Too Difficult The ABC Song	Wind The Bobbin Up Rock-a-bye Baby Five Little Monkeys Jumping On The Bed Twinkle Twinkle If You're Happy And You Know It Head, Shoulders, Knees And Toes	Old Macdonald Incy Wincy Spider Baa Baa Black Sheep Row, Row, Row Your Boat The Wheels On The Bus The Hokey Cokey	Big Bear Funk	Big Bear Funk Baa Baa Black Sheep Twinkle Twinkle Incy Wincy Spider Rock-a-bye Baby Row, Row, Row Your Boat
Cross-curricular / topic-based focus	Growing, homes, colour, toys, how I look.	Imagination, Christmas, festivals, fairies, pirates, treasure, superheroes, let's pretend, once upon a time.	Family, friends, people, music from around the world.	Animals, jungle, minibeasts, night and day, sand and water, seaside, seasons, weather, sea, space.	Transition unit.	Consolidate learning and contextualise the history of music.
Explore and Create	Musical Activities that embed pulse, rhythm and pitch, explore voices and classroom instruments.					
Games Track	Find the pulse.	Find the pulse as one of the characters from the song.	Invent ways to find the pulse.	Find the pulse and show others your ideas.	Find a funky pulse.	Revise existing.

Copy Cat Rhythm Games	Copy-clap the rhythm of names.	Copy-clap the rhythm of small phrases from the songs.	Copy-clap some rhythms of phrases from the songs.	Copy-clap some rhythms of phrases from the songs.	Copy-clap 3 or 4 word phrases from the song.	Revise existing.
High and Low Games	Explore high sounds and low sounds using voices and glockenspiels.	Explore high pitch and low pitch in the context of the songs.	Explore high pitch and low pitch in the context of the songs.	Explore high pitch and low pitch using the images from the songs.		Revise existing.
High and Low Games A. Play Together					Keep the beat of the song with a pitched note.	Revise existing.
High and Low Games B. Pitch Activities					Add pitched notes to the rhythm of the words or phrases in the song.	Revise existing.
High and Low Games C. Extended Options					Enjoy playing patterns using a combination of any of the three notes C, D and E.	Revise existing.
Create your own Sounds using instruments		Invent a pattern to go with a song using one note.	Use the starting note to explore melodic patterns using one or two notes.	Use the starting note to explore melodic patterns using one or two notes.		Revise existing.

INSTRUMENT NOTES

1	2	3	4	5	6
	I'm A Little Teapot C, C + D The Grand Old Duke Of York C, C + D Ring O' Roses C, C + D Hickory Dickory Dock C, C + D The ABC Song D, D + E	Wind The Bobbin Up D, D + E Rock-a-bye Baby D, D + E If You're Happy And You Know It G, G + A	Old Macdonald Incy Wincy Spider G, G + A Baa Baa Black Sheep D, D + E Row, Row, Row Your Boat C, C + D Wheels On The Bus C, C + D The Hokey Cokey F, F + G	Big Bear Funk D, D + E, D + C	Revise existing.

SUPPORTING SONGS AND STYLES

1	2	3	4	5	6
Me! by Joanna Mangona	My Stories by Joanna Mangona	Everyone! by Joanna Mangona	Our World by Joanna Mangona	Big Bear Funk by Joanna Mangona	Reflect, Rewind and Replay
Wide variety of musical styles as an introduction.	Wide variety of musical styles as an introduction.	Wide variety of musical styles as an introduction.	Wide variety of musical styles as a n i ntroduction.	Funk.	Classical.
Celebration by Kool And The Gang	Roll Alabama by Bellowhead	We Are Family by Sister Sledge	Lovely Day by Bill Withers Beyond The Sea sung by	Big Bear Funk by Joanna Mangona	William Tell Overture by Rossini
Happy by Pharell Williams	Boogie Wonderland by Earth Wind And Fire	Thula Baba by Hlabalela Ensemble	Robbie Williams	I F eel Good by James Brown	Dance Of The Sugar Plum Fairy by Tchaikovsky
Sing by The Carpenters	Don't Go Breaking My Heart by Elton John and Kiki Dee	ABC by The Jackson 5 My Mum Is Amazing (feat. Zain Bhikha) b y Zimtech	Mars from The Planets Suite by Gustav Holst Frog's Legs And Dragon's	Don't You Worry 'Bout a Thing sung by Incognito	Flight Of The Bumblebee by Rimsky-Korsakov
Sing A Rainbow by Peggie Lee	Ganesh Is Fresh by MC	Productions Conga by Miami Sound	Teeth by Bellowhead	My Promise by Earth Wind And Fire	Jupiter, The Bringer O f Jollity by Gustav Holst
Happy Birthday by Stevie Wonder	Yogi Frosty The Snowman s ung	Machine Horn Concerto No 4: Third	Ain't No Mountain High Enough sung by Marvin Gaye and Tammi Terral	Superstition by Stevie Wonder	Fantasia O n A T heme by Thomas Tallis by Ralph
Our House by Madness	by Ella Fitzgerald Spiderman sung by Michael Bublé	Movement – Rondo by Mozart	Singing In The Rain performed by G ene Kelly	Pick U p The Pieces by Average White Band	Vaughan Williams E.T. Flying Theme by J ohn Williams

LISTEN AND RESPOND

Knowledge	Skills		
To know twenty nursery rhymes off by heart.	To learn that music can touch your feelings.		
 To know the stories of some of the nursery rhymes. 	 To enjoy moving to music by dancing, marching, being animals or Pop stars. 		

EXPLORE AND CREATE (MUSICAL ACTIVITIES)

Knowledge	Skills
 To know that we can move with the pulse of the music. To know that the words of songs can tell stories and paint pictures. 	There are progressive Music Activities w ithin each unit that embed pulse, rhythm and pitch. Children listen to and work with the Games Track to complete the following in relation to t he main song:
	 Activity A Games Track Find the pulse by copying a character in a nursery rhyme, imagining a similar character or object and finding different ways to keep t he pulse.
	 Activity B Copycat Rhythm Copy basic rhythm patterns of single words, building to short phrases from the song/s.
	Activity C High and Low Explore high and low using voices and s ounds of characters in t he songs. L isten to high-pitched and low-pitched sounds on a glockenspiel.
	 Activity D Create Your Own Sounds Invent a pattern using one pitched note, k eep the pulse throughout with a single note and begin to create simple 2-note p atterns to accompany the song.
	 Extension Activity Adding a 2-note melody to the rhythm of the words. Playing with two pitched notes to invent musical patterns.

SINGING

Knowledge	Skills
 To sing or rap nursery rhymes and simple songs from memory. Songs have sections. 	 To sing along with a pre-recorded song a nd add actions. To sing along with the backing track.

SHARE AND PERFORM

Knowledge	Skills
A performance is sharing music.	 Perform any of the nursery rhymes by singing and adding actions or dance. Perform any nursery rhymes or s ongs adding a simple instrumental part. Record the performance to talk about.